

Age Veeroos

Ma olen suur kuu su silmapiiril
(I am the big moon on your horizon)

for percussion instruments

2020

“Ma olen suur kuu su silmapiiril”

(“I am the big moon on your horizon”)

2020

for percussion instruments (1 player)

duration 9' 30”

Instruments:

Vibraphone

Gran cassa with 2 Temple bowl gongs (ca c⁴ and ca d⁵) on the membrane

Kalimba (available d⁵ and two equivalents of d⁶)

& instrument groups -

1. cymbals - 5 Chinese cymbals, 2 splash rows, hi-hat, 2 ride's (22” and 24”)
2. 2 spring drums (two sizes)
3. 2 triangles (large and small)
4. gongs - Tiger gong, 2 Chinese opera gongs (different size)
5. 2 cow bells (two smaller sizes)
6. 4 bell plates (different size)
7. 2 tam-tams (different, preferably except for the smallest size)
8. 1 thunder- or metal sheet (preferably 1x1 m, but smaller options are possible)
9. 2 tom-toms (different size, but not of extreme difference)

All instruments are divided into 5 systems in the score.

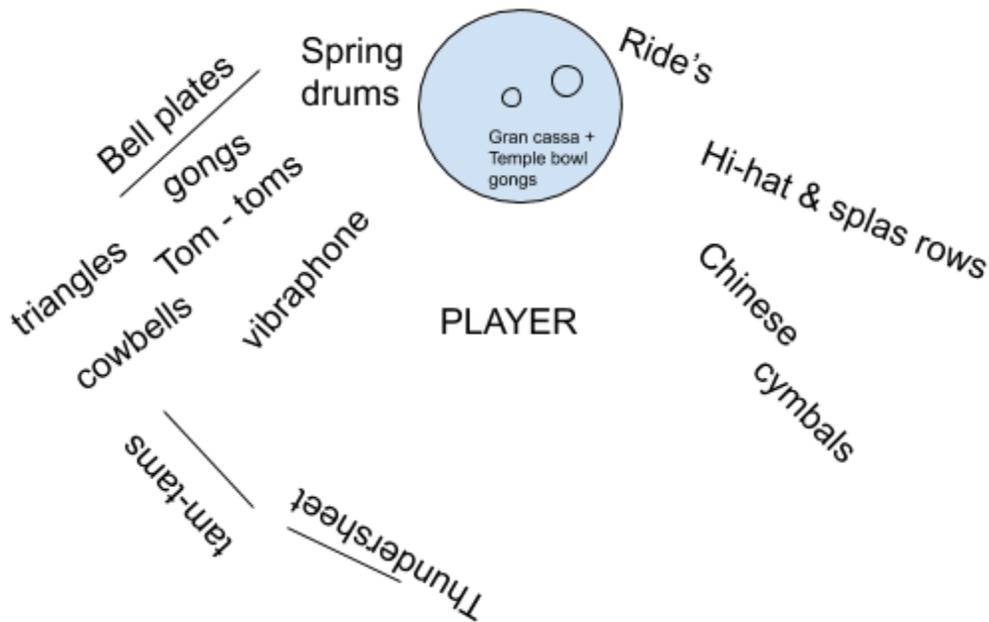
Vibraphone should preferably be a new instrument, equipped with real-time manual control of vibrato and volume through the pedal (f.e. “Love Vibe” by Mallettech).

Chinese cymbals should be of different size, ordered as 1. the largest - 5. the smallest;
2 splash rows (1. normal, 2. air splash, with 3 cymbals each) of little difference in size;
2 spring drums should be put on a stand in a way that spring coils hang below.
2 Chinese opera gongs (1. glissando down, 2. glissando up) should be put on horizontal location fastened with cords etc.

Sticks, mallets, balls and bows:

- 2 bouncing balls (rather heavy but less hard surface) with a little difference in weight
- 1 superball (rather big and with thicker stick to avoid breaking)
- 2 semi - hard sticks
- 2 hard sticks
- 2 soft sticks
- 2 very soft sticks
- 2 big soft tam-tam mallets (hanging close to each instrument)
- 1 cello or double bass bows, for bowing vibraphone, cymbals, tam-tams and triangles

Optional placement:



Player I: splash row 1,2; hi-hat; cymbal 1-5; ride 1,2

Player II: triangel 1,2; spring drum 1,2; opera gong 1,2; Tiger gong

Player III: cow bells 1,2; bell plate 1-4

Player IV: tom-tom 1,2; thundersheet; tam-tam 1,2; gran cassa

Player V: kalimba; temple bowl gong 1,2 (sul gran cassa); vibraphone

Measure 1: Chinese cymbals; triangles (large, small); gran cassa; temple bowl gong

Measure 2: splash rows; spring drums; kalimba

Measure 3: hi-hat; Tiger gong; Chinese opera gongs

Measure 4: ride cymbals; tom-toms

♩ = 42

Player II: spring drums

Player III: bell plates; cowbells

Player IV: temple bowl gong; bouncing ball 2

Player V: temple bowl gong; bouncing ball 2

Vibraphone: mp; Ped. ---

Annotations: move between fingers; pp; soft stick on the inside; soft stick; ppp < p; pp; simile

42 $\text{♩} = 92$
con moto

I
IV
V

tam-tams
gran cassa
super ball
vibraphone
bow
mute

pp *pp* *p pp* *p* *p*
pp *mp* *p* *mp*

49 $\text{♩} = 104$

I
IV
V

Chinese cymbals
bow

mf *f* *mp* *mf* *ppp* *p*
mf

57 $\text{♩} = 120$

I
IV
V

big soft mallet
super ball

mf *pp* *p* *f* *mf*

64 $\text{♩} = 92$

I

IV metal sheet
tam-tams
gran cassa

V

pp *f* big soft mallet *pp* *p* *mp* *pp* superpall *p* *mp* *f* *mf*

70

I Chinese cymbals
ride's

IV

V temple bowl gong
vibraphone
super ball
soft stick

soft stick *pp* superpall *pp* *f* *pp* *p*

76

I

IV

V

pp *p* *pp* *pp* *p* *pp* *f* *pp*

super ball

145

I

II

III

IV

mf

pp

mp

p

pp

p

pp

p

pp

p

152 *ritenuto* ♩ = 42 *poco rit.*

I

II

III

IV

ppmp

p

mp

p

pp

p

pp

p

♩ = 76
con moto

160

I hi-hat
ride's

II spring drums with a stick
tiger gong

III cowbells
bell plates hard sticks

IV tom-toms
gran cassa

pp *mf* *f* *mp* *p*

164

I

II

III

IV

p *mp* *mf* *f* *p* *pp* *mp* *f* *mf* *f* *pp* *pp* *mf* *f* *mp* *mute*

♩ = 42

171

rit.
tremolo with one stick

I
II
III
IV
V

pp
mf
p
pp
mp
p
ppp
bouncing ball 2
bounce on vibraphone
bouncing ball 1
pp

178

soft sticks

I
II
III

Chinese cymbals
ride's
with a stick
pp
ppp
p
sfz

185

soft sticks

I
II
III

Chinese opera gongs
tiger gong
mp
pp
bell plates
with the other end of the stick
mp
p
ppp